







U.S. Army 2005 MWR Leisure Needs Rusure



BRIEFING OUTLINE

Installation Management Agency - Korea

LEISURE NEEDS SURVEY

- Project Overview
- Methodology
- Patron Sample
- Products

SURVEY RESULTS

- MWR Programs and Facilities
- Army Community Service
- Child and Youth Services
- Better Opportunities for Single Soldiers
- Leisure Activities
- Deployment and MWR
- Career Intentions

NEXT STEPS

PROJECT OVERVIEW

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MWR STRATEGIC BUSINESS PLANNING MODEL

COMPONENTS Analyzing and **Analyzing** Developing Formulating **Formulating** Monitoring forecasting programs and alternatives the strategic operational and the external markets business plan business evaluating environment plans plan Mission and implementati vision on statements Customer and market analysis Policies. Strategic regulations, Composite goals and mission, and evaluation objectives Programs and laws Program facilities business inventory plans Installation and analysis Planning Monitoring, projections Implementati and assessment, community and on guidance and feedback profiles assumptions Competitive Functional analysis support plans Business and Integrated Capital industry **SWOT** Improvement standards analysis s program and trends Program costs and resources analysis Contingency plans

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METHODOLOGY

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PROJECT SCOPE

- 92 sites were surveyed in 2005
 - Northeast (21 sites) Europe (20 sites)
 - Northwest (10 sites) Korea (9 sites)
 - Southeast (13 sites) Pacific (5 sites)
 - Southwest(14 sites)



- 249,555 surveys were distributed throughout the Army to four patron groups:
 - Active Duty Soldiers
 - Spouses of Active Duty Soldiers (CONUS only)
 - DA Civilians
 - Retirees (CONUS only)
- 10,756 surveys were distributed at IMA Korea

SURVEY ADMINISTRATION

- Designed to collect information on installation MWR programs and facilities as well as the leisure activities of your potential market
- 65 multiple choice questions; 7 questions were tailored to your specific installation issues

METHODOLOGY

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SURVEY ADMINISTRATION (Continued)

- Active Duty and DA Civilian surveys distributed by installation POCs
- Spouses of Active Duty and Retiree surveys direct mailed to home addresses (CONUS only)
- Web survey option offered for the first time to all respondents
- Percent IMA Korea respondents completing survey via the
 Web by patron group and for all respondents:
 - Active Duty Soldiers: 62%
 - DA Civilians: 65%
 - All Respondents: 63%

METHODOLOGY

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SURVEY SAMPLE

- Four population segments
 - Active Duty

- Civilian Employees
- Spouses of Active Duty (CONUS only) Retirees (CONUS only)
- Response Rates and Confidence Intervals for each patron group and overall sample

	Survey <u>Population</u>	Surveys <u>Distributed</u>	Surveys Returned	Response <u>Rate</u> *	Confidence Interval **
Army:					
Survey Totals	1,212,240	249,555	50,651	20.91%	±.43%
IMA - Korea:					
Active Duty	27,003	8,274	1,567	18.94%	±2.40%
Spouses of Active Duty	N/A	N/A	N/A	N/A	N/A
Civilian Employees	3,287	2,482	581	23.41%	±3.69%
Retirees	N/A	N/A	N/A	N/A	N/A
Total	30,290	10,756	2,148	19.97 %	± 2.04 %

^{*} Response rate is calculated by dividing the number of surveys returned by the number of surveys distributed. It should be noted that low response rates (i.e., less than 20%) increase the chance that one or more subgroups (e.g., for active duty patron group, E1-E4 is a subgroup) may be over- or under-represented. Any patron groups with fewer than 15 survey respondents do not have their data reported to protect privacy and ensure representativeness.

^{**}A confidence interval for a sample mean tells us the range in which we are likely to find the true population mean: Assume 300 surveys were returned for an active duty patron group of 1,350. 52% responded that they used the gym in the last year. The 95% confidence interval for this case would be $\pm 5\%$. Thus there is a 95% chance that the TOTAL number of active duty at this installation who used the gym last year is between 47% and 57%. We can be 95% confident that between 634 and 770 active duty used the gym

PATRON SAMPLE*

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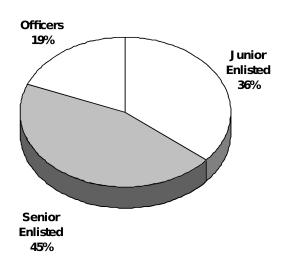
RESPONDENT POPULATION SEGMENTS

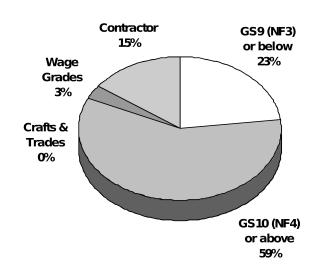
ACTIVE DUTY

(n = 1,436)

CIVILIANS

(n = 533)





^{*}The n provided for each patron group is equal to the number of respondents who provided their rank or paygrade.

PRODUCTS

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PRODUCTS

- Comprehensive installation report of survey data in electronic form
- SPSS data file provided to installation representatives for further analyses, if desired
- Installation level briefing of findings
- IMA Region and Army level roll-up reports and briefings

PRODUCT DISTRIBUTION

- All products provided on CD
- CD distribution to installation MWR Directors, IMA Region MWR Chiefs, and U.S. Army Community and Family Support Center

RATES AND RATINGS OF SATISFACTION AND

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MOST FREQUENTLY USED FACILITIES

Fitness Center/Gymnasium

85% Library

59%

Bowling Center

55%

Bowling Food & Beverage

50%

Swimming Pool

FACILITIES WITH HIGHEST SATISFACTION RATINGS*

Army Lodging

4.20

Fitness Center/Gymnasium

4.20

Bowling Center

FACILITIES WITH HIGHEST QUALITY RATINGS**

Army Lodging

4.19

Fitness Center/Gymnasium

4.03

Bowling Center

^{*}Satisfaction ratings were based on a 5 point scale: 5 = Very Satisfied and 1 = Very Dissatisfied.

^{**}Quality ratings were based on a 5 point scale: 5 = Very Good and be Very Prent Classer ratings are an average of three quality scores: Building/Facility/Space, Equipment/Furnishings, and Personnel.

RATES AND RATINGS OF SATISFACTION AND

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LEAST FREQUENTLY USED FACILITIES

Cabins & Campgrounds

6%

Child Development Center

9%

School Age Services

10%

Youth Center

11%

Bowling Pro Shop

FACILITIES WITH LOWEST SATISFACTION RATINGS*

Car Wash

3.53

Outdoor Recreation Center

3.65

Athletic Fields

FACILITIES WITH LOWEST QUALITY RATINGS**

Car Wash

3.42

Cabins & Campgrounds

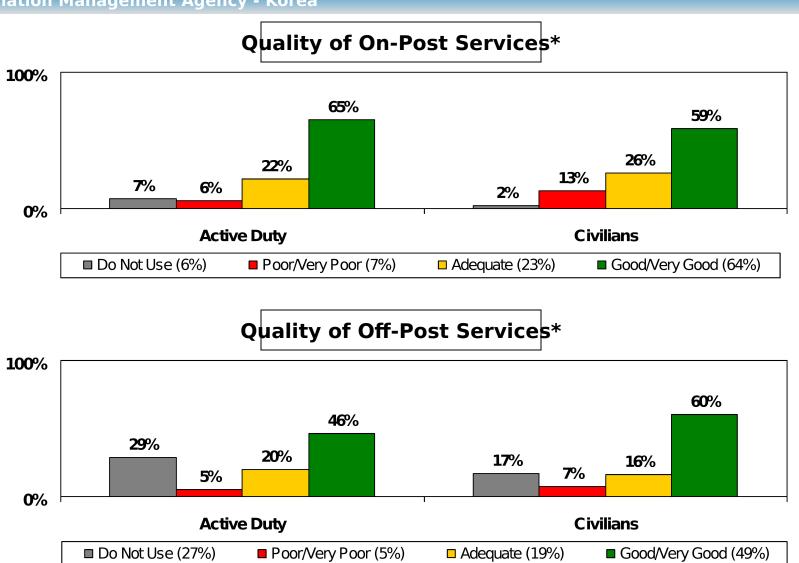
3.51

Multipurpose Sports/Tennis Courts

^{*}Satisfaction ratings were based on a 5 point scale: 5 = Very Satisfied and 1 = Very Dissatisfied.

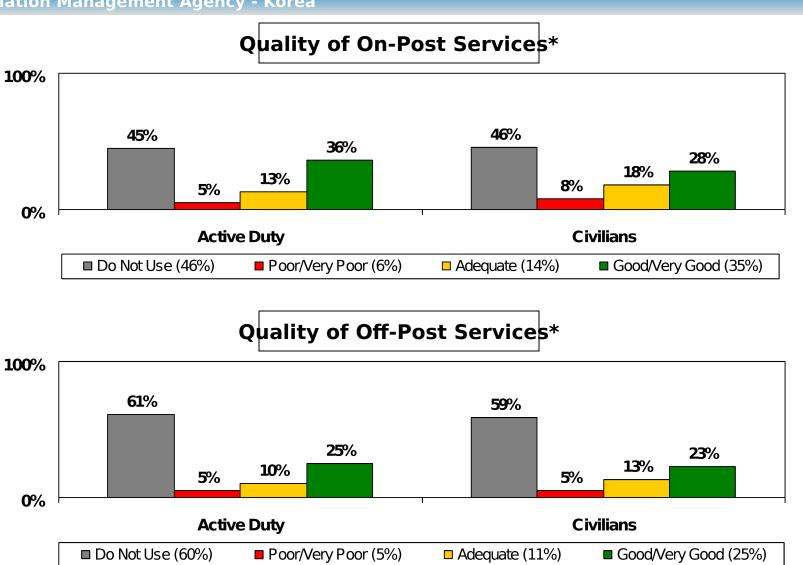
^{**}Quality ratings were based on a 5 point scale: 5 = Very Good ልዋና ተመፈዋሪያ Poor. These ratings are an average of three quality scores: Building/Facility/Space, Equipment/Furnishings, and Personnel.

MWR PROGRAMS & FACILITIES: FOOD AND BEVERAGE SERVICES QUALITY



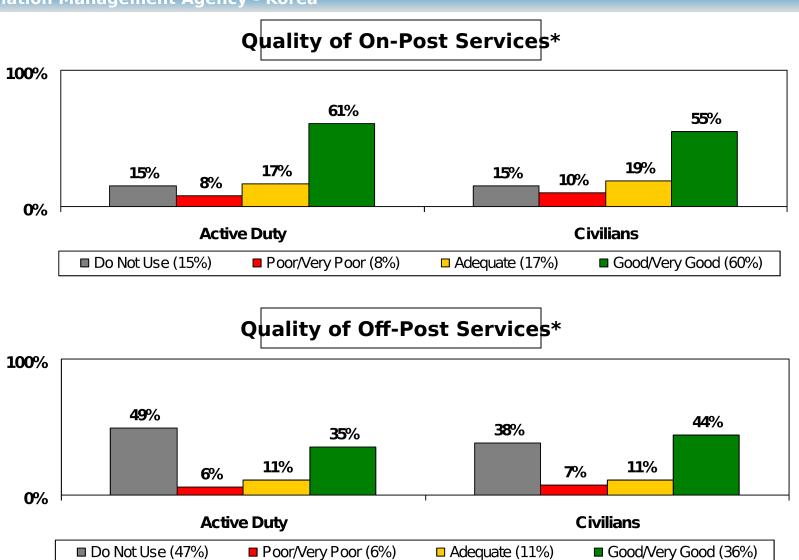
^{*} Percentages in legend present data for region overall.

MWR PROGRAMS & FACILITIES: **CATERING SERVICES QUALITY**



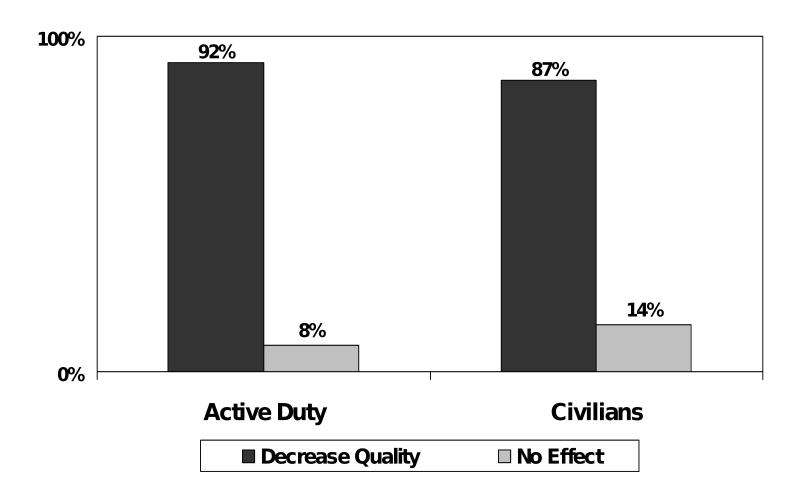
^{*} Percentages in legend present data for region overall.

MWR PROGRAMS & FACILITIES: ENTERTAINMENT SERVICES QUALITY



^{*} Percentages in legend present data for region overall.

MWR PROGRAMS & FACILITIES: RECREATION PROGRAM ELIMINATION EFFECT ON ARMY QOL



MOST AND LEAST IMPORTANT

ACTIVITIES/PROGRAMS

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Top 7 Activities/Programs

Fitness Center/Gymnasium Army Lodging	81% 69%
Library	68%
Athletic Fields	53%
Swimming Pool	50%
Bowling Center	46%
BOSS	42%

Respondents were asked to select the 7 most important and 7 least important activities and programs offered on an Army installation.

Arts & Crafts Center	47%
Car Wash	47%
Golf Course	48%
Golf Course Food & Beverage	50%
Cabins & Campgrounds	55%
Golf Course Pro Shop	59%
RV Park	79%

Bottom 7 Activities/Programs

MWR PROGRAMS & SERVICES: SOURCES OF INFORMATION*

WHERE DO YOU GET INFORMATION?	ACTIVE DUTY	CIVILIANS	TOTAL
Internet	19%	19%	19%
E-mail	29%	37%	30%
Friends and neighbors	45%	47%	45%
Family Readiness Groups (FRGs)	6%	5%	6%
Bulletin boards on post	54%	48%	53%
Post newspaper	37%	50 %	39%
MWR publications	43%	53 %	45%
Radio	40%	46%	41%
Television	34%	49 %	37%
My child(ren) let(s) me know	4%	8%	5%
Other unit members or co-workers	35%	30%	34%
Unit or post commander or supervisor	21%	10%	19%
Marquees/billboards	27%	44%	30%
Flyers	42%	48%	43%
Other	8%	6%	8%
I never hear anything	3%	2%	3%

^{*}The top 3 sources of MWR information are shaded for each patron group and the total population.

MWR PROGRAMS/SERVICES: GENERATE FEELING THAT THE ARMY CARES ABOUT ITS PEOPLE*

MWR PROGRAM/SERVICE	ACTIVE DUTY
Army Child and Youth Services	83%
Better Opportunities for Single Soldiers	61%
Army Community Service	59%
MWR Programs and Services	82%

^{*} Positive = moderate, great or very great extent

ARMY COMMUNITY SERVICE: AWARENESS AND BENEFIT - ACTIVE DUTY

ACS PROGRAMS	AWARENESS	BENEFICIAL*	NOT BENEFICIAL*
Information and Referral	52%	88%	12%
Outreach programs	43%	78%	22%
Family Readiness Groups	56%	80%	20%
Relocation Readiness Program	58%	89%	11%
Family Advocacy Program	56%	80%	20%
Crisis intervention	45%	77%	23%
Money management classes, budgeting assistance	58%	79%	21%
Financial counseling, including tax assistance	59%	83%	17%
Consumer information	35%	77%	23%
Employment Readiness Program	43%	76%	24%
Foster child care	24%	70%	30%
Exceptional Family Member Program	49%	78%	22%
Army Family Team Building	43%	74%	26%
Army Family Action Plan	39%	73%	27%

^{*} Percentage of Active Duty users

ARMY COMMUNITY SERVICE: POSITIVE IMPACTS ON ACTIVE DUTY

POSITIVE* ACS IMPACTS	ACTIVE DUTY
Satisfaction with my job	54%
Personal job performance/readiness	54%
Unit cohesion and teamwork	55%
Unit readiness	56%
Relationship with my spouse	49%
Relationship with my children	49%
My family's adjustment to Army life	54%
Family preparedness for deployments	54%
Ability to manage my finances	47%
Feeling that I am part of the military community	54%

^{*} Positive = moderate, great or very great extent

CHILD AND YOUTH SERVICES: POSITIVE IMPACTS ON ACTIVE DUTY

POSITIVE* CYS IMPACTS	ACTIVE DUTY
Helps minimize lost duty/work time due to lack of child care/youth sponsorship options	83%
Helps minimize lost duty/work time due to lack of child care/youth services	82%
Plays a role in influencing my decision/my spouse's decision to remain in the Army	69%
Allows me to work outside my home	70%
Allows me to work at home	62%
Offers me an employment opportunity within the CYS program	60%
Allows me/my spouse to better concentrate on my/our job(s)	79%
Provides positive growth and development opportunities for my children	84%

^{*} Positive = moderate, great or very great extent

(BOSS):

POSITIVE IMPACTS ON ACTIVE DUTY

POSITIVE* BOSS IMPACTS	ACTIVE DUTY
Satisfaction with my job	52%
Personal job performance/readiness	53%
Unit cohesion and teamwork	60%
Unit readiness	51%
Ability to manage my finances	48%
Feeling that I am part of the military community	58%
Relationship with my children (single parents)	52%
My family's adjustment to Army life (single parents)	55%
Family preparedness for deployments (single parents)	52%

^{*} Positive = moderate, great or very great extent

LEISURE ACTIVITIES: PREFERENCES BY ACTIVITY CATEGORY

Team Sports	
Basketball	25%
Softball	22%
Volleyball	16%
Touch/flag football	16%
Soccer	14%

Outdoor Recreation	
Bicycle riding/mountain biking	22%
Going to beaches/lakes	21%
Picnicking	21%
Camping/hiking/backpacking	19%
Snow skiing/snowboarding	11%

Social	
Night clubs/lounges	54%
Entertaining guests at home	51%
Happy hour/social hour	43%
Dancing	37%
Specially arranged shopping trips	27%

Sports and Fitness	
Walking	24%
Running/jogging	24%
Weight/strength training	23%
Bowling	23%
Cardiovascular equipment	22%

Entertainment	
Watching TV, videotapes, and DVDs	s35%
Going to movie theaters	27%
Live entertainment	21%
Attending sports events	20%
Billiards/game room/video arcades	20%

Special Interests	
Internet access/applications (home)50%
Digital photography	25%
Computer games	24%
Automotive maintenance & repair	19%
Automotive detailing/washing	17%

LEISURE ACTIVITIES: MARKET SHARE OF ACTIVITY PREFERENCES ON POST*

ACTIVITIES	PARTICIPATED PRIMARILY ON POST	PARTICIPATED PRIMARILY OFF POST	OVERALL PARTICIPATION
Reading (library)	50%	N/A	50%
Internet access (library)	44%	N/A	44%
Multi-media (videos, DVDs, CDs) (library)	41%	N/A	41%
Reference/research services (library)	39%	N/A	39%
Study/self-development (library)	37%	N/A	37%
Happy hour/social hour	26%	17%	43%
Basketball	24%	1%	25%

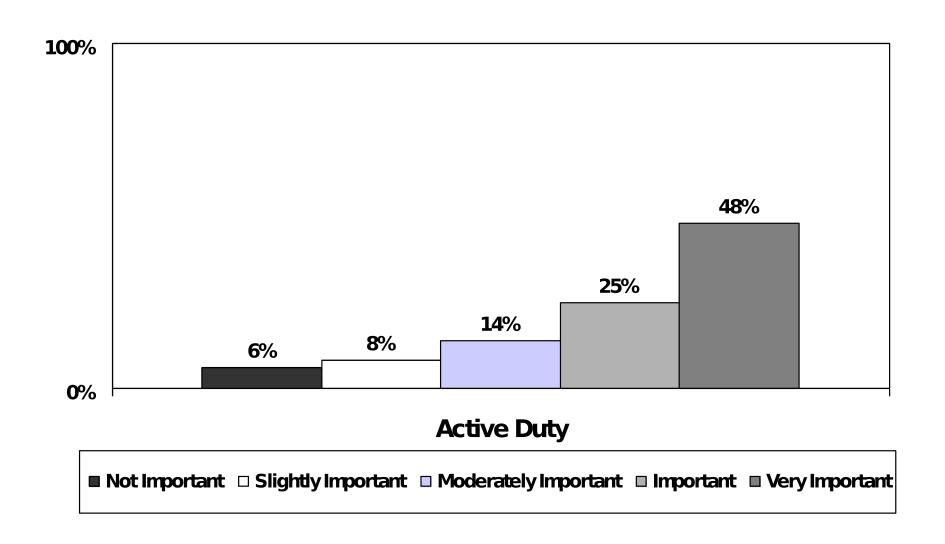
^{*}Top 7 leisure activity preferences ranked by on-post participation.

LEISURE ACTIVITIES: MARKET SHARE OF SPECIAL INTEREST ACTIVITY PREFERENCES BY LOCATION*

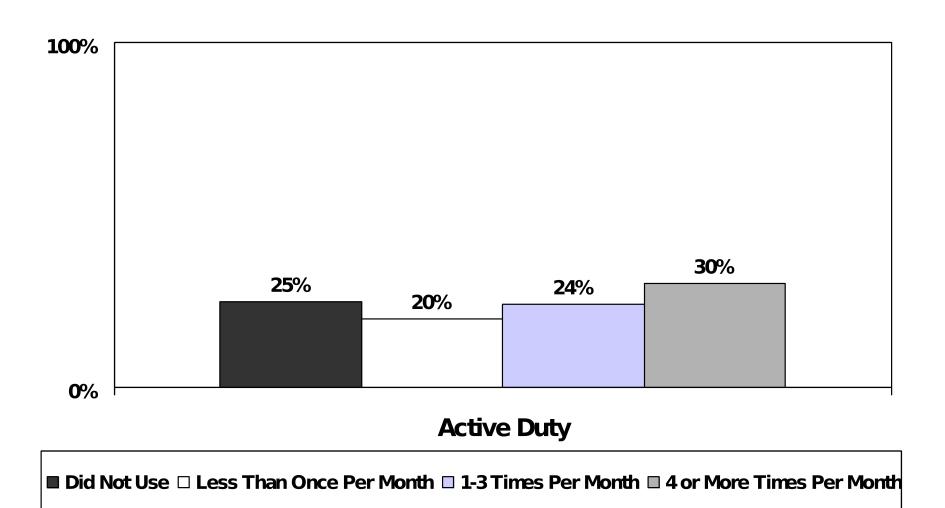
ACTIVITIES	PARTICIPATED PRIMARILY ON POST	PARTICIPATED PRIMARILY OFF POST	PARTICIPATED PRIMARILY AT HOME	OVERALL PARTICIPATION
Internet access/applications (home)	14%	3%	34%	50%
Digital photography	4%	8%	12%	25%
Computer games	5%	2%	17%	24%
Automotive maintenance & repair	11%	5%	3%	19%
Automotive detailing/washing	10%	4%	3%	17%
Trips/touring	3%	10%	N/A	13%
Gardening	2%	1%	6%	9%

^{*}Top 7 special interest activity preferences ranked by overall participation.

DEPLOYMENT AND MWR: IMPORTANCE OF ACCESS TO MWR DURING DEPLOYMENT



DEPLOYMENT AND MWR: USE OF MWR DURING DEPLOYMENT IN THEATER



CAREER INTENTIONS: ACTIVE DUTY

Current Plans About Making the Military Your Career	ACTIVE DUTY
Definitely will make military a career	39%
Probably will make military a career	17%
Undecided	22%
Probably will not make military a career	8%
Definitely will not make military a career	14%

NEXT STEPS

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INSTALLATION REPORTS

- Review information on 91 leisure activities and up to 40 MWR facilities
- Share with Commander and program managers

DATA APPLICATIONS

- Action planning for program change and enhancement
- Strategic business planning
- Five year program planning
- Priorities for Project Validation Assessments
- Follow-up focus groups on items of interest or for clarification of findings
- Input into the Installation Status Report (ISR)